



8th International Conference on

# 3D Vision

<http://3dv2020.dgcv.nii.ac.jp/>

# 3DV 2020

## Fast Simultaneous Gravitational Alignment of Multiple Point Sets

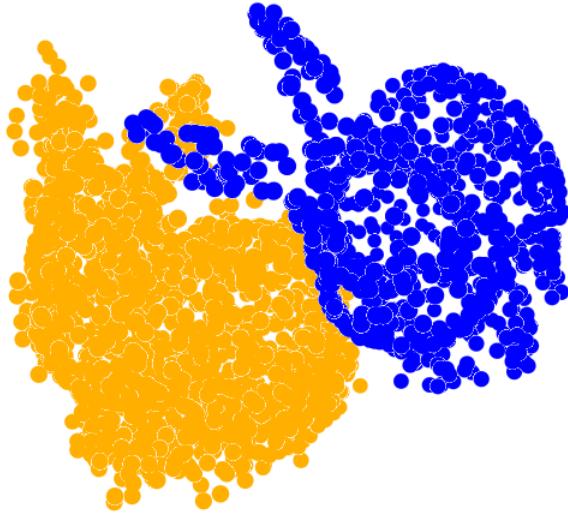
Vladislav Golyanik

Soshi Shimada

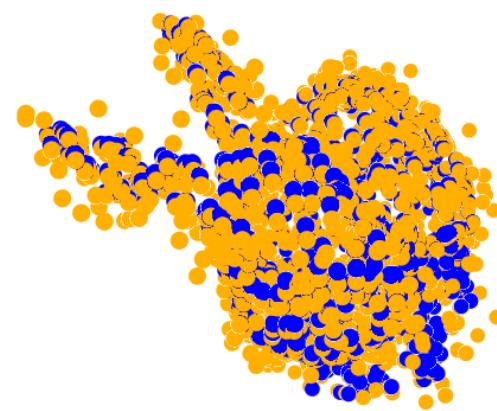
Christian Theobalt

Max Planck Institute for Informatics, SIC

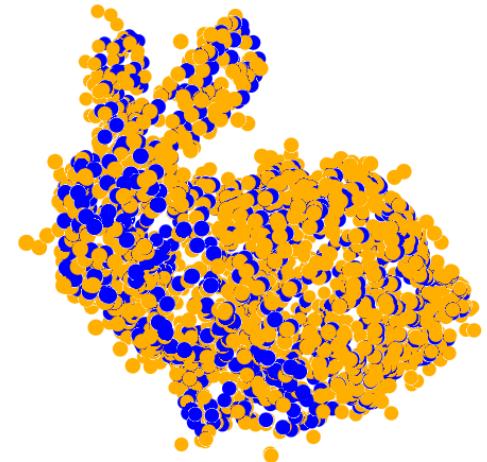
# Rigid Point Set Alignment



input point sets



registration result



# Rigid Point Set Alignment



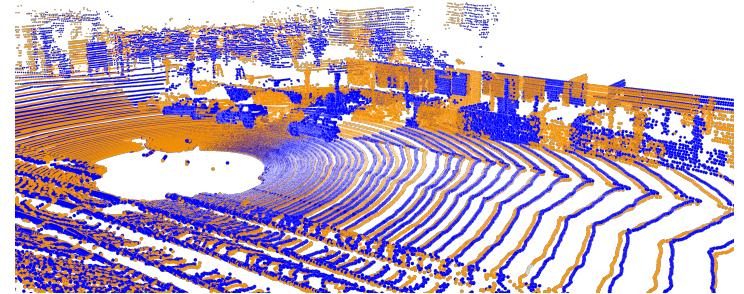
[1]

structured light



[2]

RGB-D



[1]

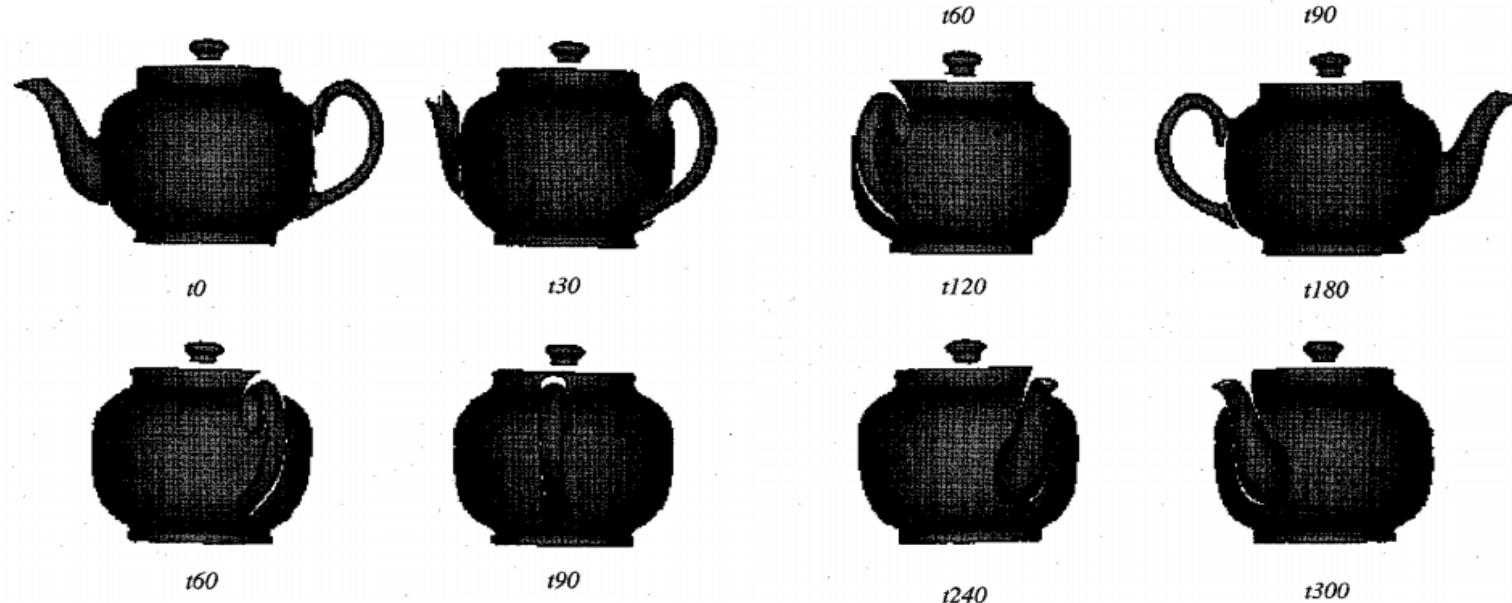


[3]

LIDAR

- [1] V. Golyanik *et al.* Accelerated Gravitational Point Set Alignment with Altered Physical Laws. In *ICCV*, 2019.
- [2] G. D. Evangelidis and R. Horaud. Joint alignment of point sets with batch and incremental expectation-maximization. *TPAMI*, 2018.
- [3] F. Järemo Lawin *et al.* Density adaptive point set registration. In *CVPR*, 2018.

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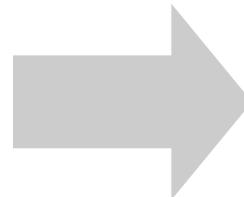


Bergevin *et al.* Towards a general multi-view registration technique. TPAMI, 1996.

# Rigid Point Set Alignment



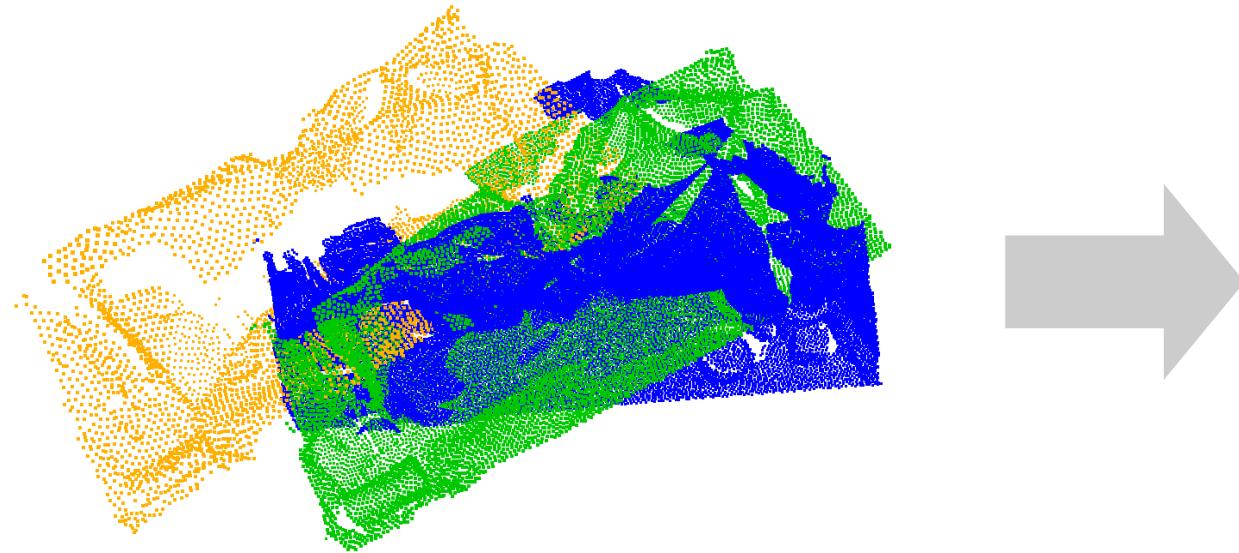
ten point sets



registration result

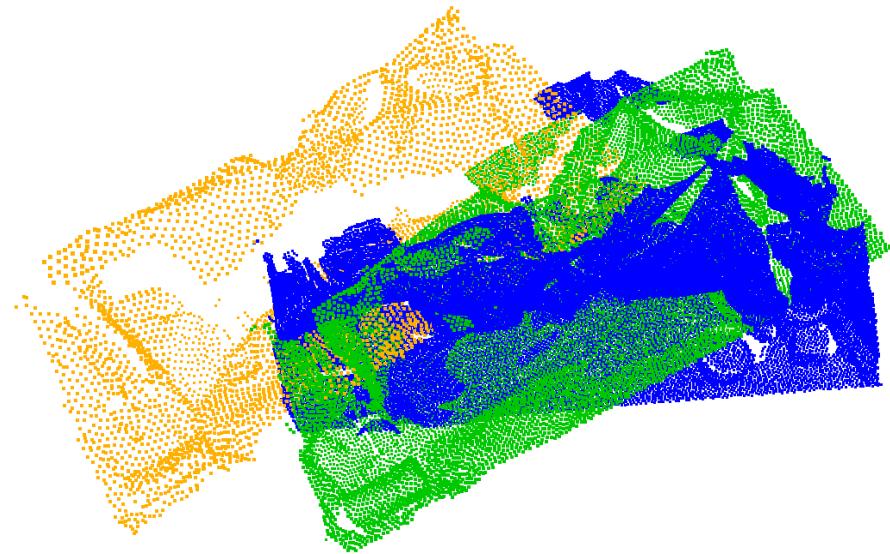
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# Multi-Body Gravitational Approach

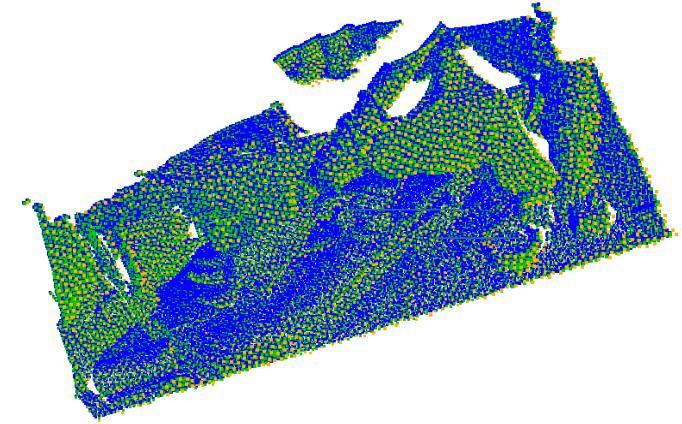
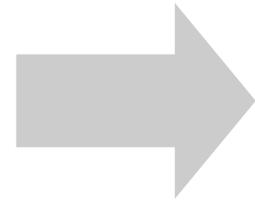


three point sets

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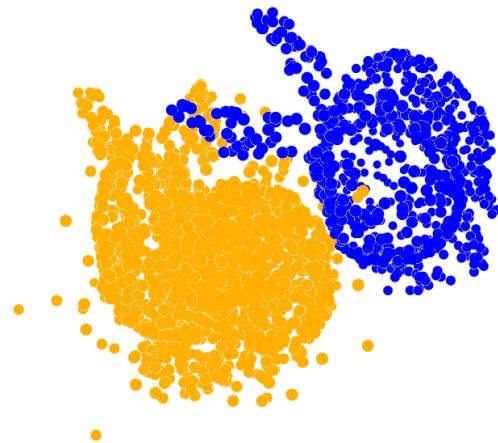


three point sets

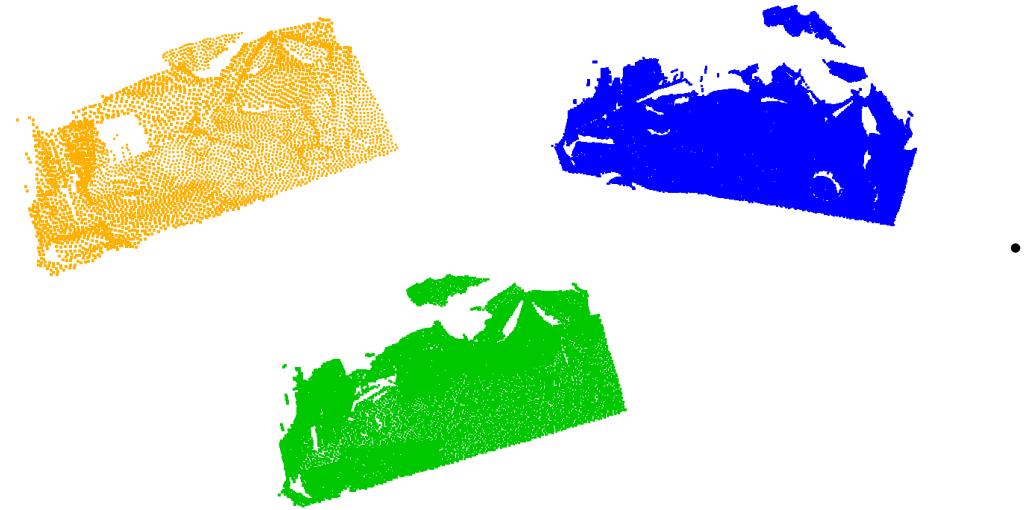


registration result

# Rigid Point Set Alignment



*fixed reference* and  
a transformed template



*no reference*, all point sets are handled on par

# Related Work

## Descriptor-Based Approaches

FPFH: Rusu *et al.*, ICRA, 2009.

FGR: Zhou *et al.*, ECCV, 2016.

DGR: Choy *et al.*, CVPR, 2020.

Gojcic and Zhou *et al.*, CVPR 2020.

## Iterative Closest Points

ICP: Besl and McKay, TPAMI, 1992,

Chen and Medioni, IVC, 1992

Bergevin *et al.*, TPAMI, 1996.

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LM-ICP, Fitzgibbon, BMVC, 2001

MA-ICP, Govindu and Pooja, TIP, 2014.

## Probabilistic Methods

MPM: Chui and Rangarajan, MMBIA, 2000.

KC: Tsin and Kanade, ECCV, 2004.

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## Physics-Based Methods

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## Gravitational Methods

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BH-RGA: Golyanik *et al.*, ICCV, 2019.

MBGA: this paper.

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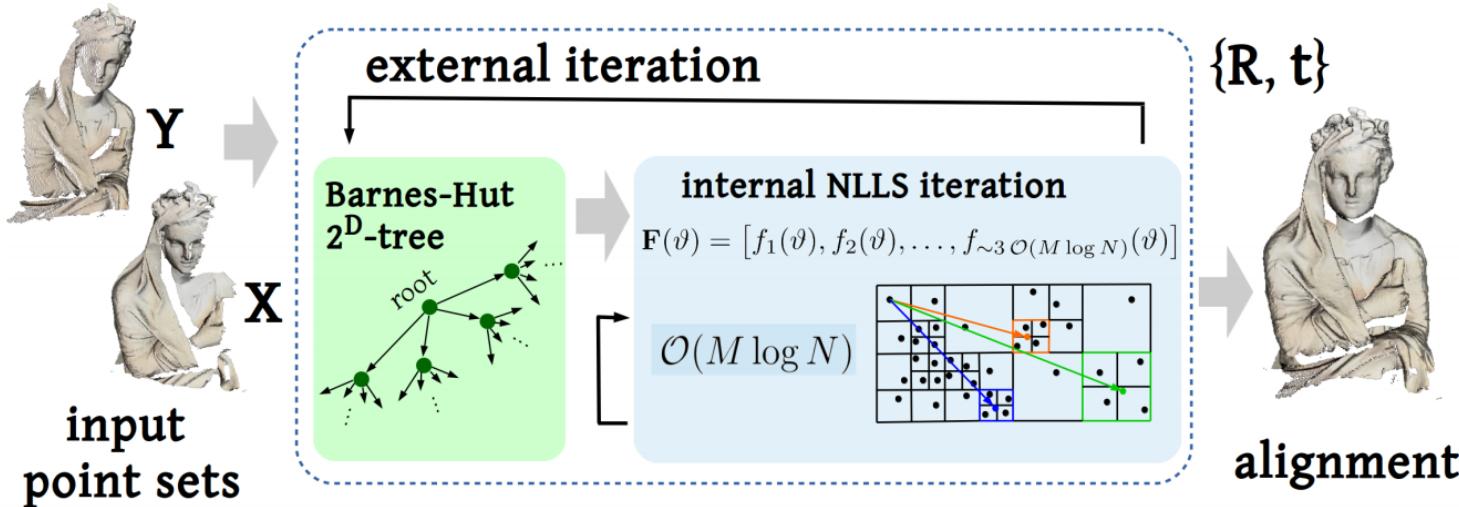
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MBGA: this paper.

# Contributions

- i/ The first **gravitational** method for multi-body point set alignment
- ii/ Acceleration of globally multiply-linked point interactions with a  $2^D$ -tree; this data structure enables a **new fast shape signature** based on polynomial fitting
- iii/ Experimental evaluation with SotA results

# BHRGA Algorithm



$$\mathbf{E}(\mathbf{R}, \mathbf{t}) = \sum_i \sum_j m_{\mathbf{y}_i} m_{\mathbf{x}_j} \|\mathbf{R} \mathbf{y}_i + \mathbf{t} - \mathbf{x}_j\|_2$$

Generalisation of gravitational alignment for  $L$  point clouds:

$$\mathbf{E}(\mathbf{T}) = \sum_{l=1}^L \sum_{i=1}^{|\mathbf{Y}_l|} \sum_{\substack{\mathbf{p}_j \in \\ \{\mathbf{Y} \setminus \mathbf{Y}_l\}}} \left( m_{\mathbf{p}_i}^l m_{\mathbf{p}_j} \left\| g(\mathbf{T}_l, \mathbf{p}_i^l) - \mathbf{p}_j \right\|_2 \right)$$

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For each point set  $\mathbf{Y}_l$

Generalisation of gravitational alignment for  $L$  point clouds:

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For each point set  $\mathbf{Y}_l$ , evaluate the gravitational potential at point  $\mathbf{p}_i^l \in \mathbf{Y}_l$

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$\sum_{\substack{\mathbf{p}_j \in \\ \{\mathbf{Y} \setminus \mathbf{Y}_l\}}}$

For each point set  $\mathbf{Y}_l$ , evaluate the gravitational potential at point  $\mathbf{p}_i^l \in \mathbf{Y}_l$  induced by all other points  $\mathbf{p}_j$  from all other point sets  $\{\mathbf{Y} \setminus \mathbf{Y}_l\}$ .

Generalisation of gravitational alignment for  $L$  point clouds:

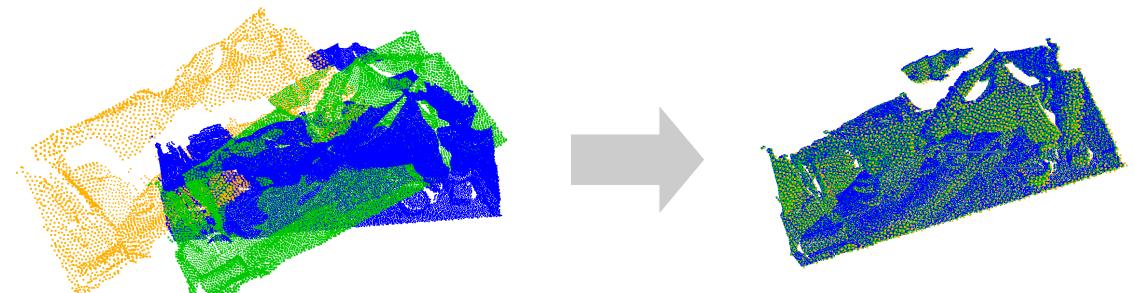
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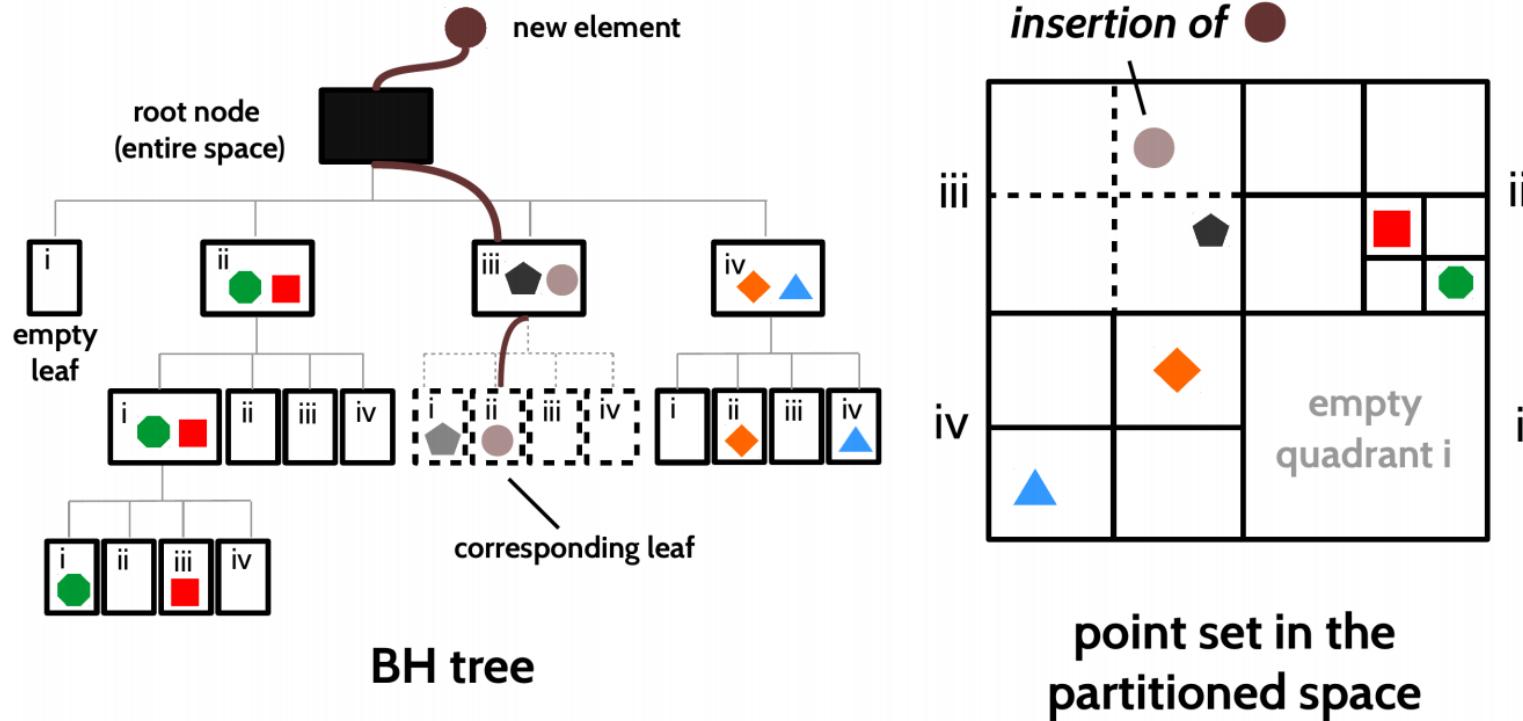
## Multi-Body Gravitational Approach

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# Acceleration of Point Interactions



J. Barnes and P. Hut. A hierarchical  $O(n \log n)$  force calculation algorithm. Nature, 324, 1986.

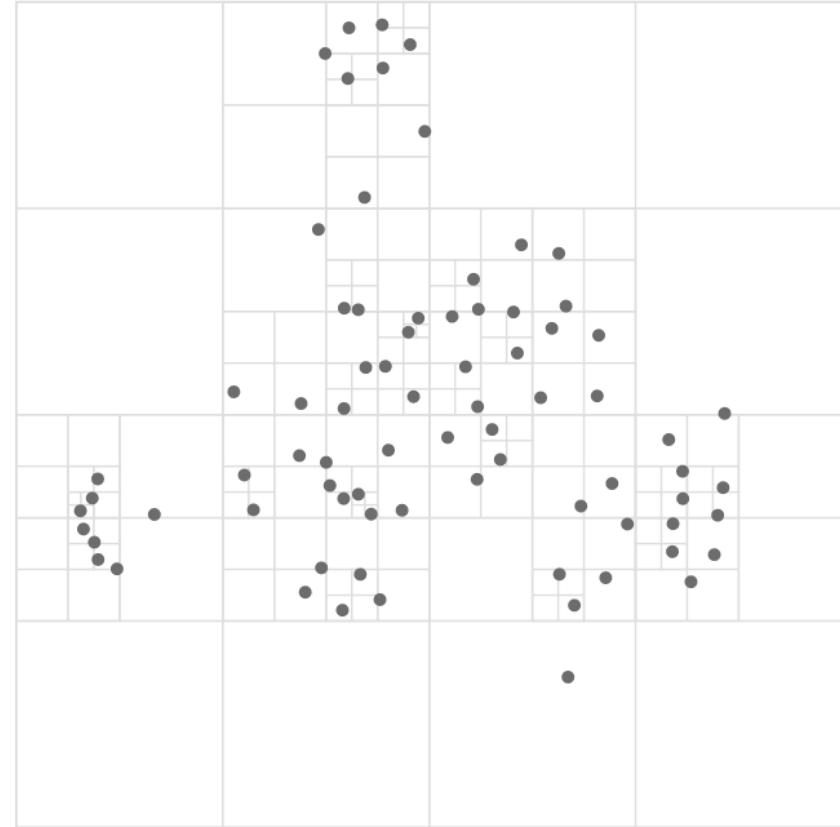
V. Golyanik *et al.* Accelerated Gravitational Point Set Alignment with Altered Physical Laws. In ICCV, 2019.

# Acceleration of Point Interactions

Visualiser: <https://jheer.github.io/barnes-hut/>



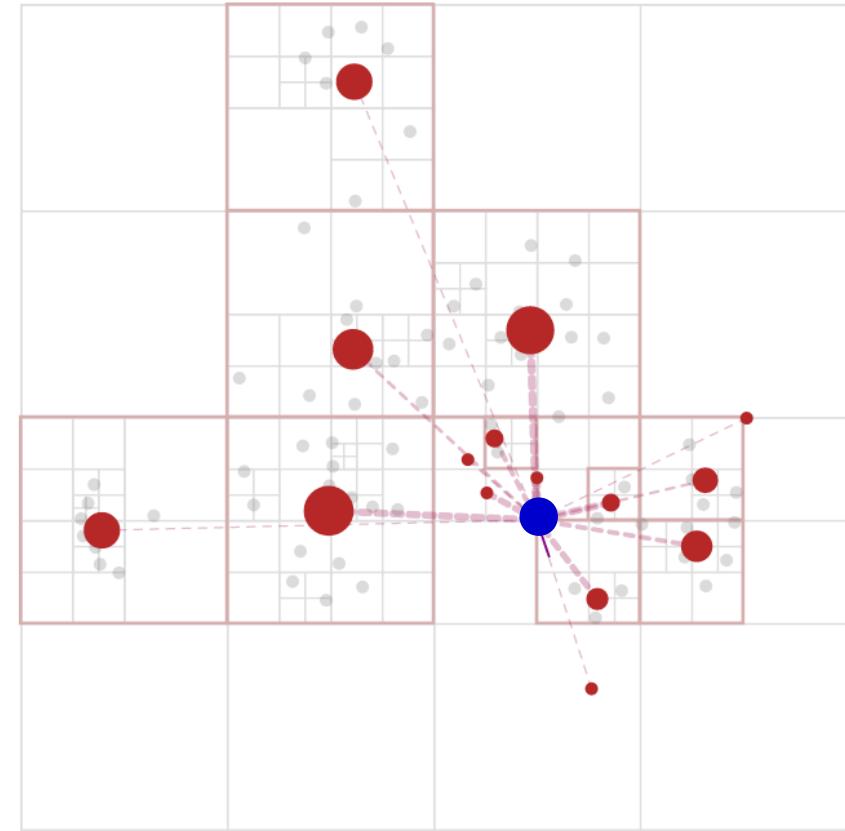
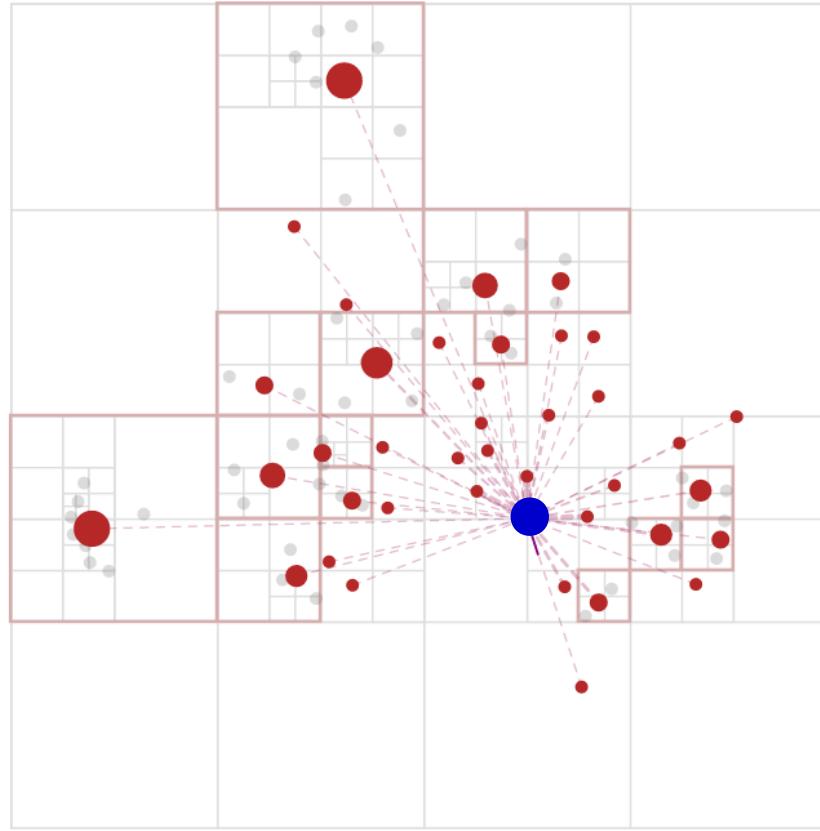
exemplary 2D point set



Barnes-Hut quadtree

# Acceleration of Point Interactions

Visualiser: <https://jheer.github.io/barnes-hut/>



calculation of the force acting on the blue particle

Gravitational potential energy with Barnes-Hut acceleration:

$$\mathbf{E}_{\mathbf{C}}(\mathbf{T}) = \sum_{l=1}^L \sum_{i=1}^{|\mathbf{Y}_l|} \sum_{\mathbf{c}_j \in \mathbf{C}_{l,i}} \left( m_{\mathbf{p}_i}^l m_{\mathbf{c}_j} \left\| g(\mathbf{T}_l, \mathbf{p}_i^l) - \mathbf{c}_j \right\|_2 \right)$$

Gravitational potential energy with Barnes-Hut acceleration:

$$\mathbf{E}_{\mathbf{C}}(\mathbf{T}) = \sum_{l=1}^L \sum_{i=1}^{|\mathbf{Y}_l|} \left( m_{\mathbf{p}_i}^l \sum_{\mathbf{c}_j \in \mathbf{C}_{l,i}} \left( m_{\mathbf{c}_j} \left\| g(\mathbf{T}_l, \mathbf{p}_i^l) - \mathbf{c}_j \right\|_2 \right) \right)$$

For each point set  $\mathbf{Y}_l$ , evaluate the gravitational potential at point  $\mathbf{p}_i^l \in \mathbf{Y}_l$  induced by the fetched clusters  $\mathbf{c}_j \in \mathbf{C}_{l,i}$  from the  $2^D$ -tree.

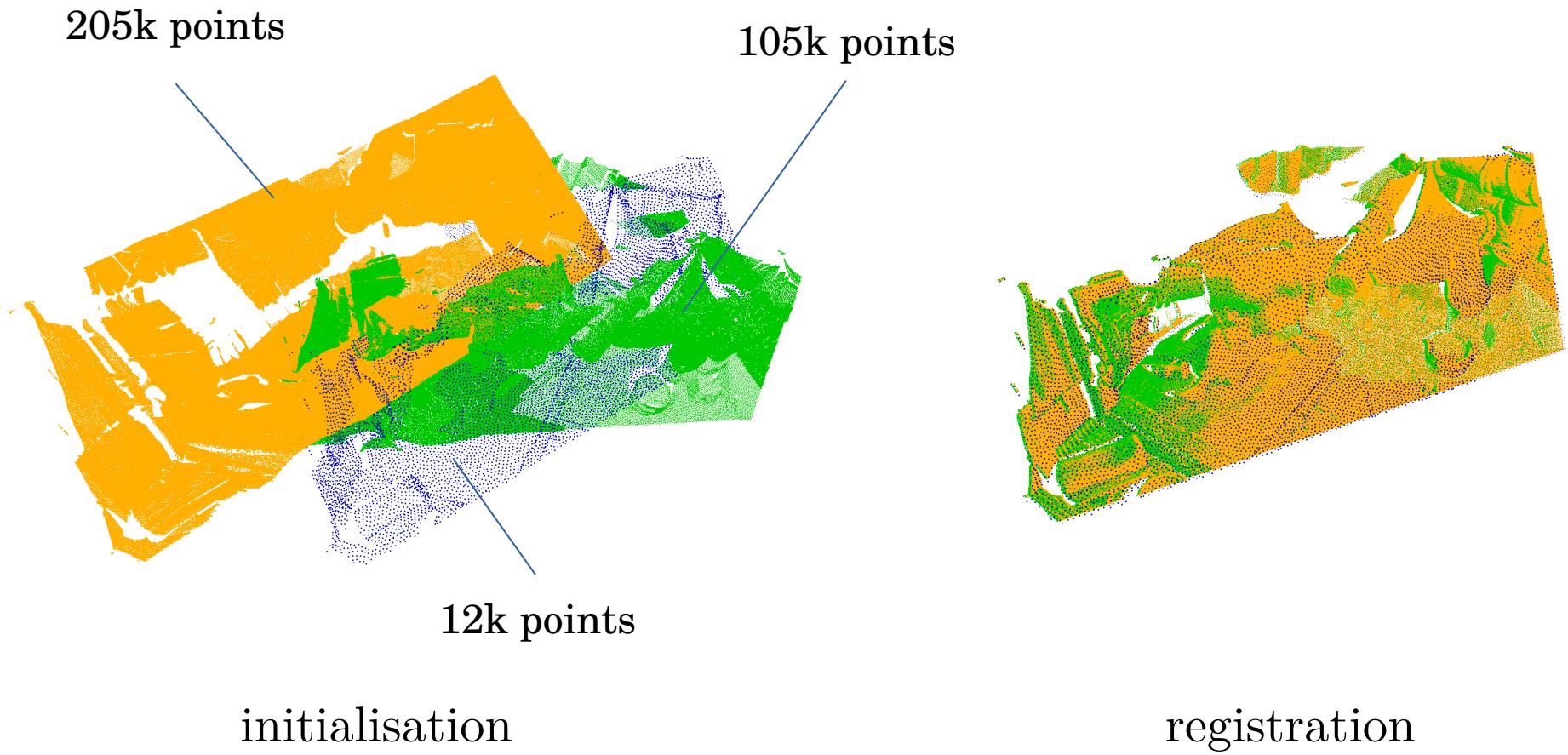
**Proposition 1.** *The computational complexity of MBGA is  $\mathcal{O}(L\bar{N} \log(L\bar{N}))$ , where  $L$  is the total number of point sets, and  $\bar{N}$  is the average number of points in each point set.*

**Proposition 2.** *The memory complexity of MBGA handling  $L\bar{N}$  points is  $\mathcal{O}(L\bar{N} \log(L\bar{N}))$ , with the factor  $\log(L\bar{N})$  attributable to the nodes in the  $2^D$ -tree.*

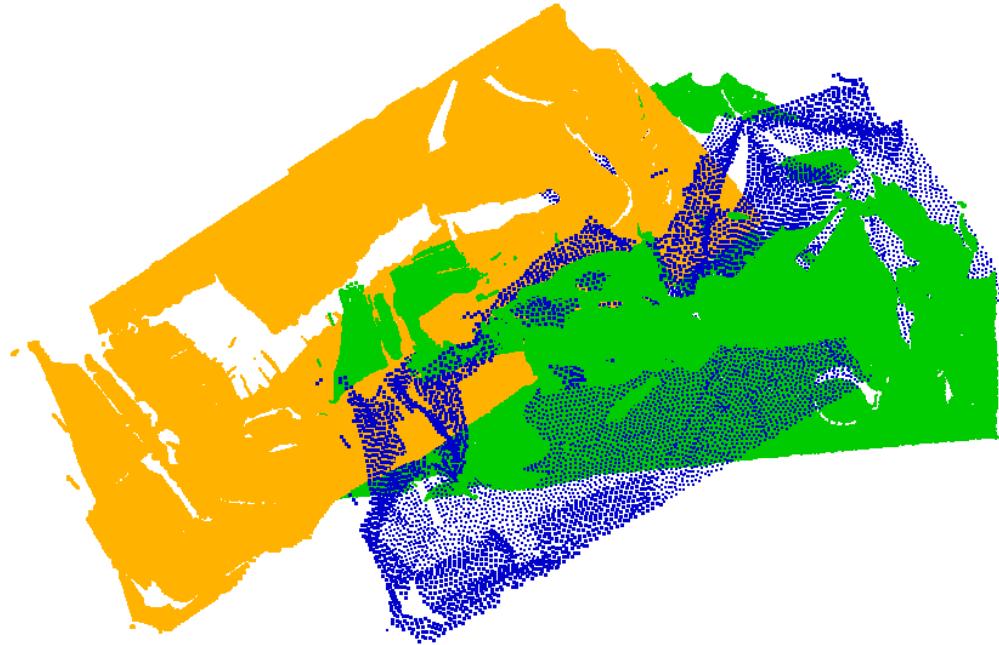
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# Multi-Body Gravitational Approach

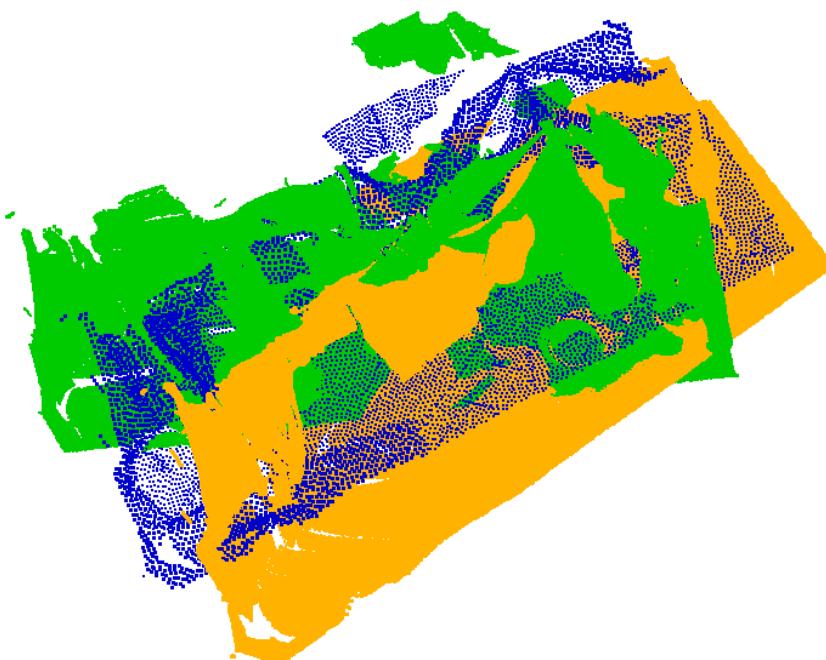


# Iterative NLLS Optimisation



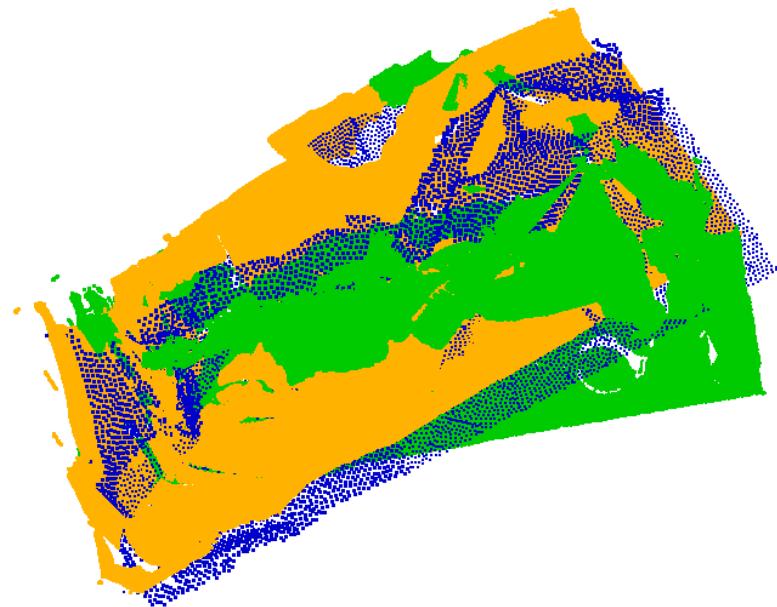
iteration 1

# Iterative NLLS Optimisation



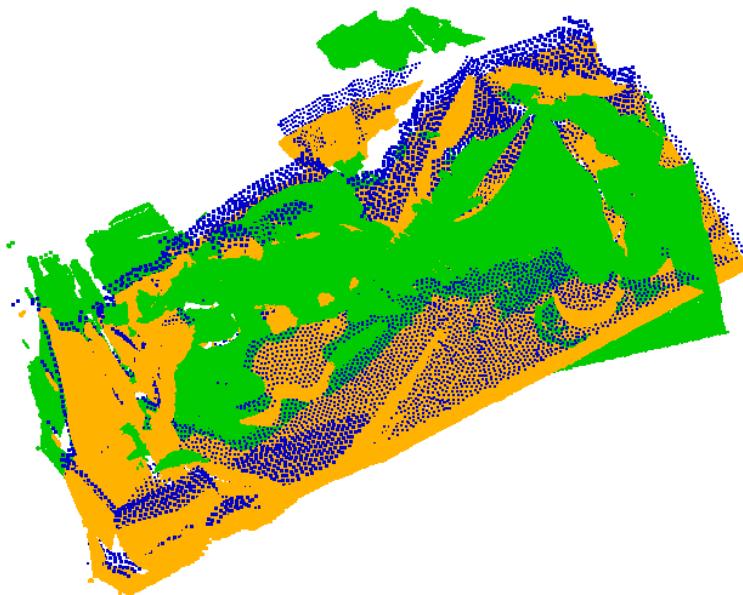
iteration 2

## Iterative NLLS Optimisation



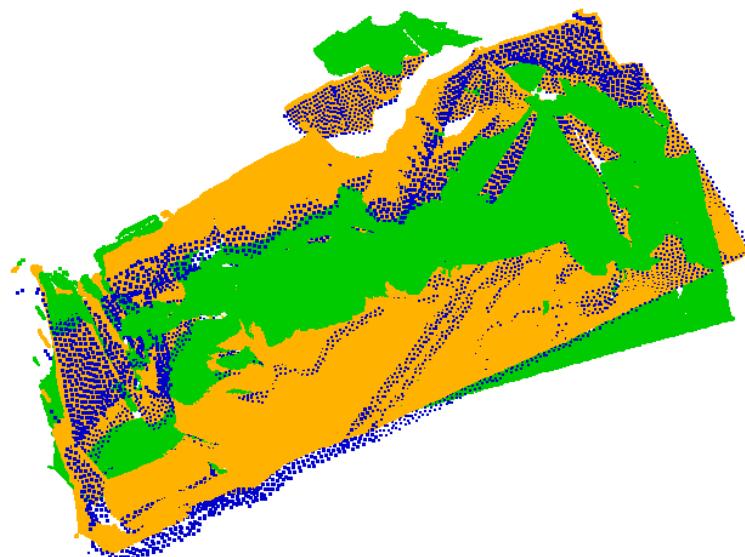
iteration 3

# Iterative NLLS Optimisation



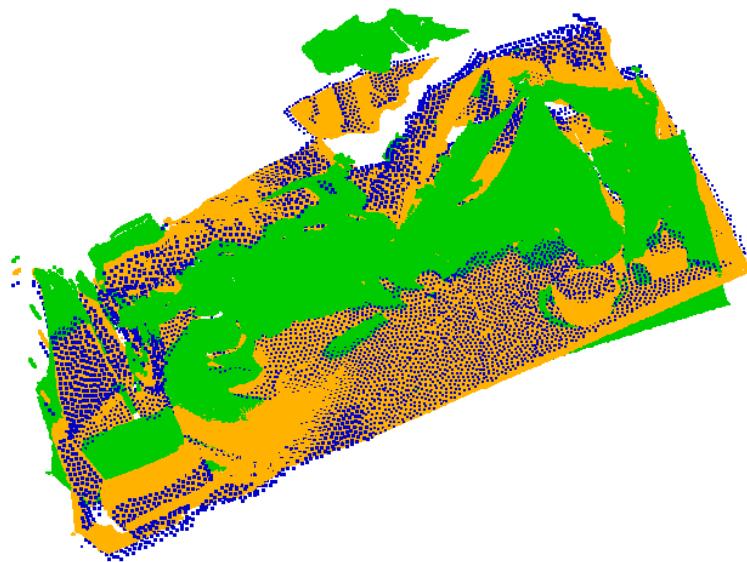
iteration 4

# Iterative NLLS Optimisation



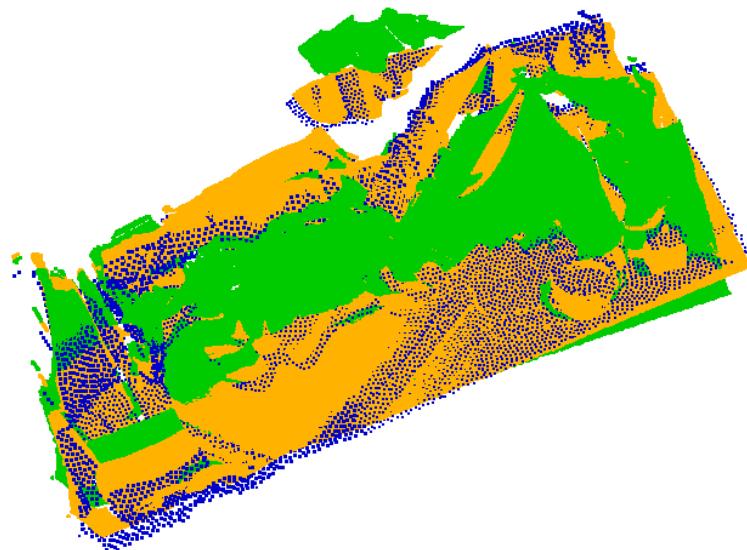
iteration 5

# Iterative NLLS Optimisation



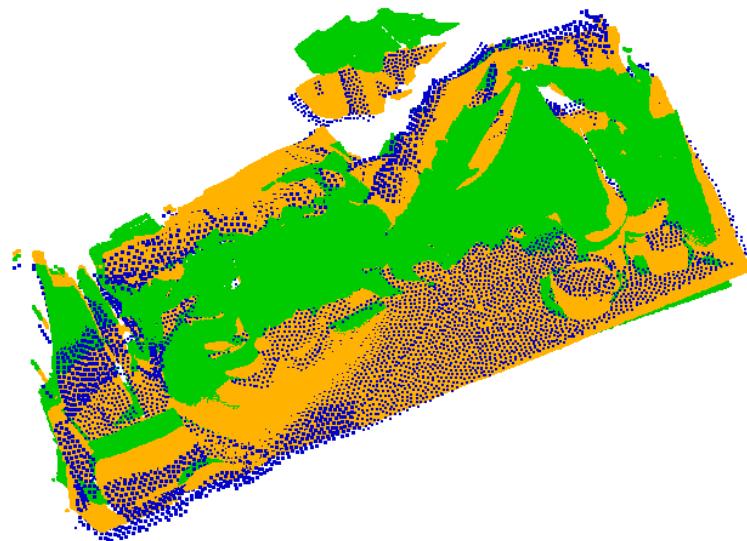
iteration 6

# Iterative NLLS Optimisation



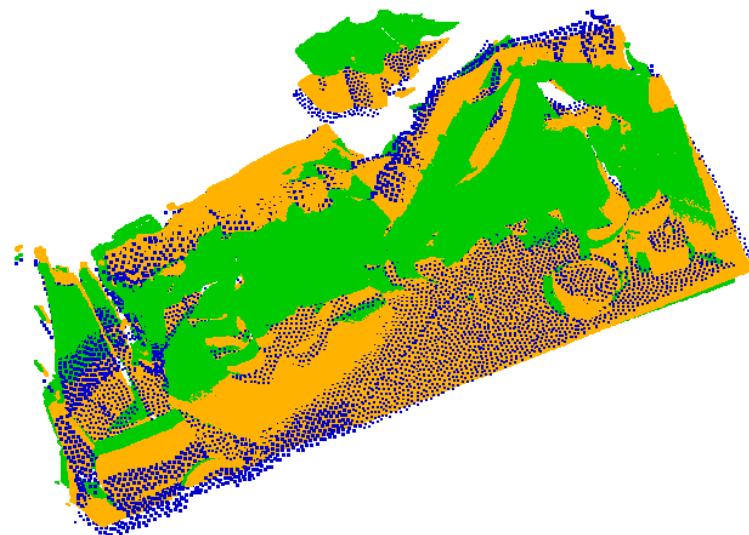
iteration 7

# Iterative NLLS Optimisation



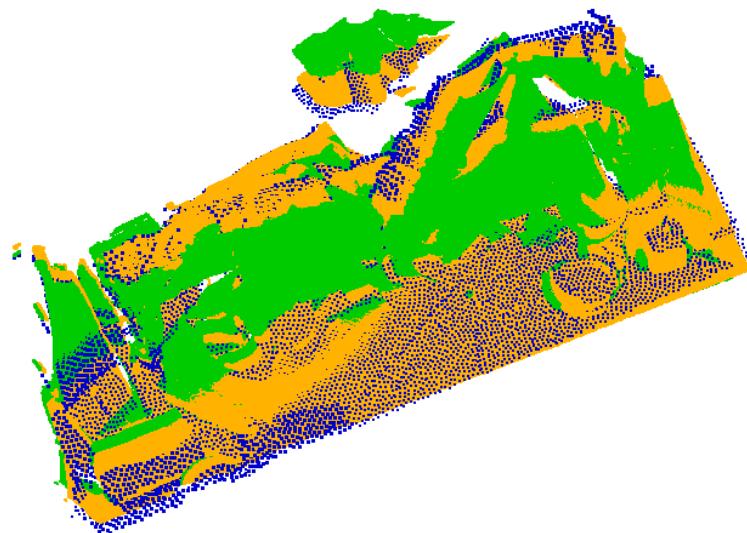
iteration 8

# Iterative NLLS Optimisation



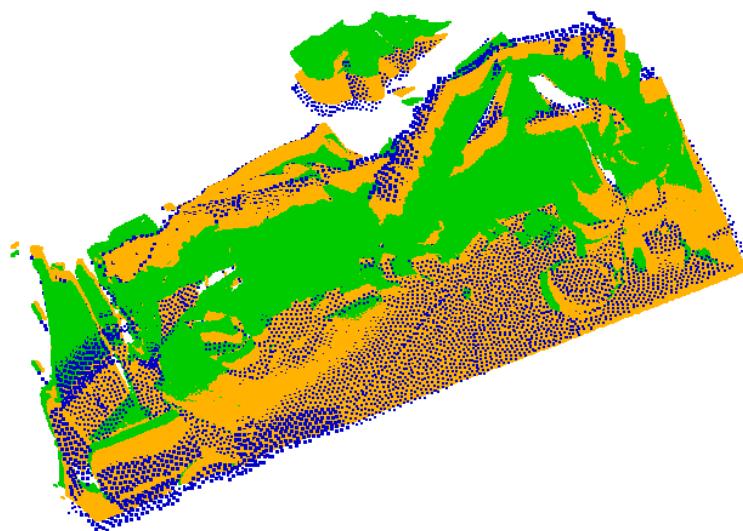
iteration 9

# Iterative NLLS Optimisation



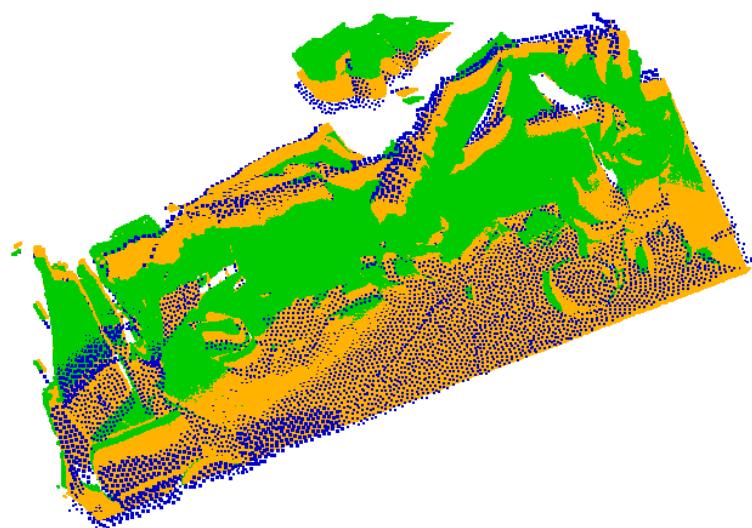
iteration 10

# Iterative NLLS Optimisation



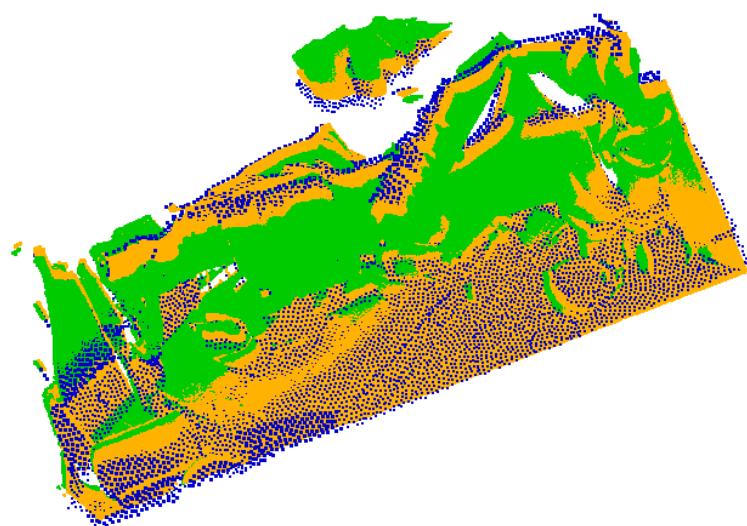
iteration 11

# Iterative NLLS Optimisation



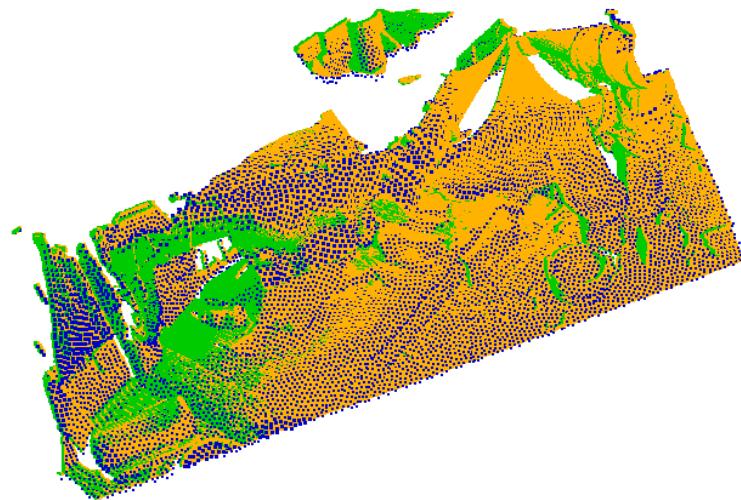
iteration 12

# Iterative NLLS Optimisation



iteration 13

# Iterative NLLS Optimisation

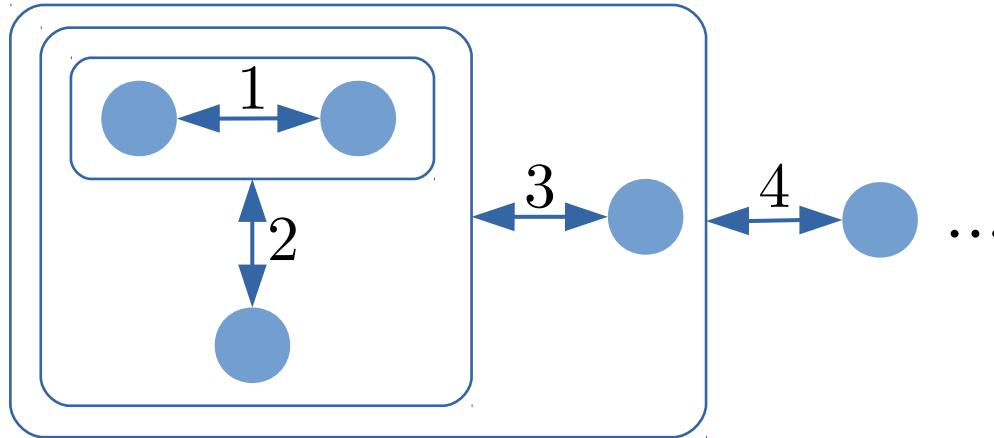


iteration 27  
(converged)

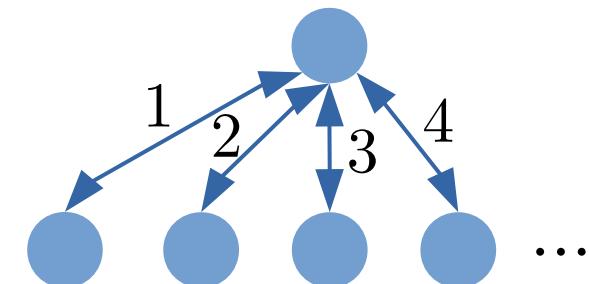
# Experimental Evaluation

Two policies for the evaluation of pairwise methods:

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*growing reference* (GRef)



*one-to-many* (1-M)

# Experimental Evaluation

The average 3D RMSE error:

$$e_{3D} = \binom{L}{2}^{-1} \sum_{\{i,j\} \in \Phi} \frac{\|g(\mathbf{T}_i, \mathbf{Y}_i) - g(\mathbf{T}_j, \mathbf{Y}_j)\|_{\mathcal{F}}}{\|g(\mathbf{T}_i, \mathbf{Y}_i)\|_{\mathcal{F}}}$$

$\Phi$  denotes all combinations of two point sets out of  $L$

$$\binom{L}{2} = |\Phi| \text{ is the total number of combinations}$$

# Experimental Evaluation

The average 3D RMSE error:

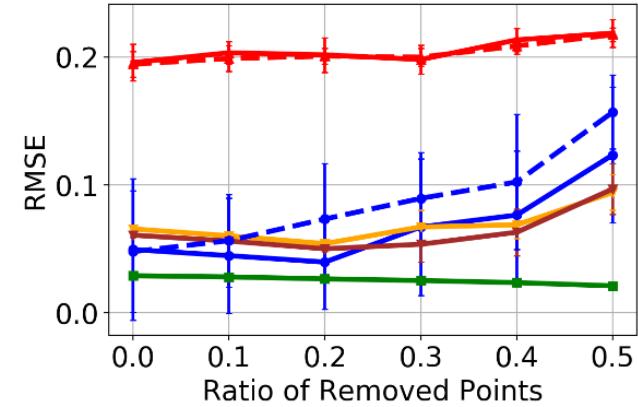
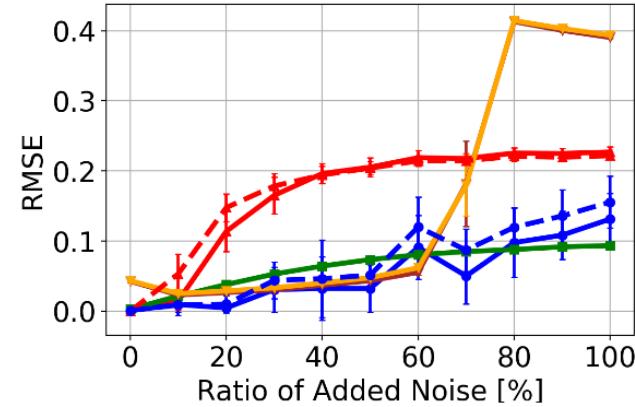
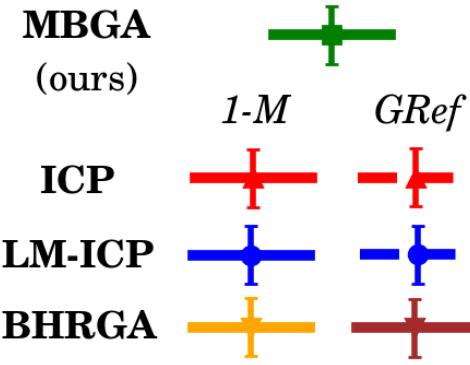
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$\Phi$  denotes all combinations of two point sets out of  $L$

$\binom{L}{2} = |\Phi|$  is the total number of combinations

+ std. dev. of RMSE denoted by  $\sigma$

# Experimental Evaluation



comparison against pairwise algorithms

P. J. Besl and N. D. McKay. A method for registration of 3-d shapes. *TPAMI*, 1992.

A. Fitzgibbon. Robust registration of 2d and 3d point sets. In *BMVC*, 2003.

V. Golyanik *et al.* Accelerated Gravitational Point Set Alignment with Altered Physical Laws. In *ICCV*, 2019.

# Experimental Evaluation

		ICP	LM-ICP	BHRGA	JRMPG	MBGA
$N$	$e_{3D}$	0.2244	0.1435	0.392	<b>1.5E-4</b>	<b>9.4E-2</b>
	$\sigma$	$6.4E-3$	$3.7E-2$	$1.4E-3$	<b>5.6E-5</b>	<b>1.1E-3</b>
$R$	$e_{3D}$	0.2181	0.1403	<b>9.6E-2</b>	<b>1.3E-3</b>	<b>2.1E-2</b>
	$\sigma$	$8E-3$	$4.1E-2$	<b>1.7E-2</b>	<b>3.6E-4</b>	<b>4.8E-4</b>

$N$  – 100% of added uniform noise

$R$  – 50% of randomly removed points

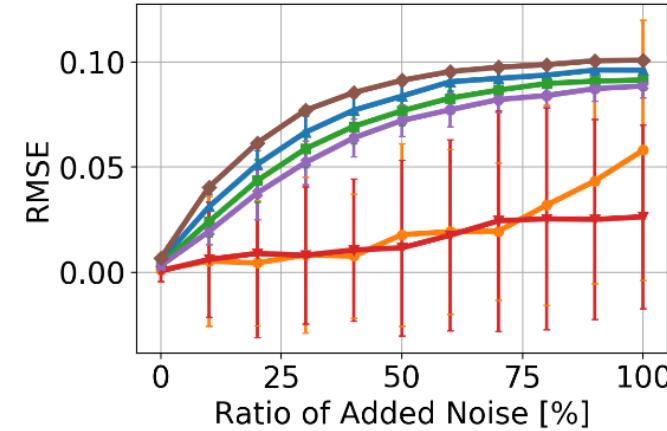
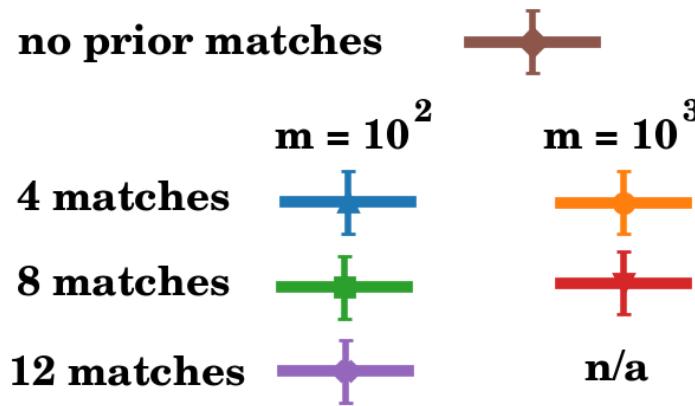
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V. Golyanik *et al.* Accelerated Gravitational Point Set Alignment with Altered Physical Laws. In *ICCV*, 2019.

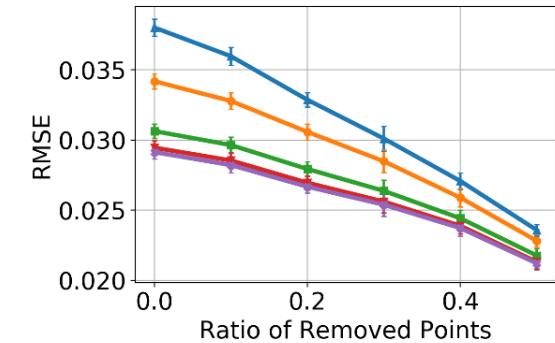
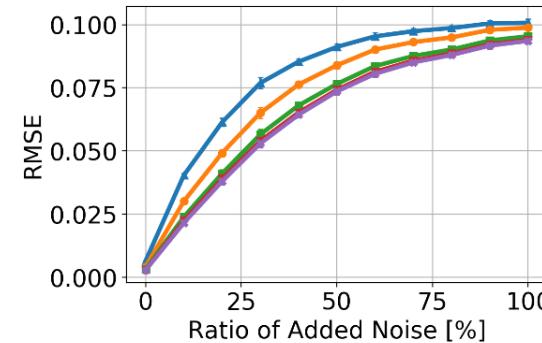
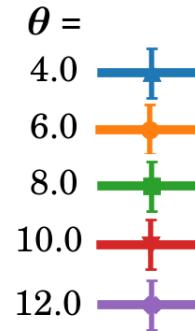
# Experimental Evaluation



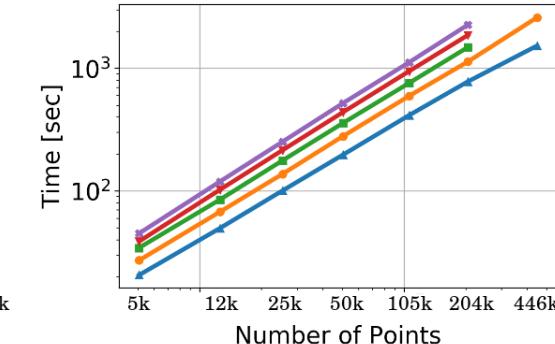
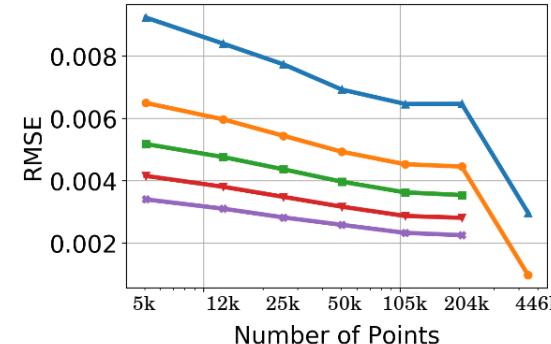
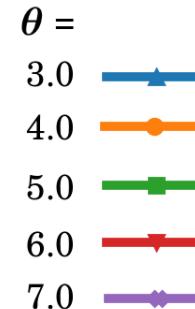
influence of prior correspondences

# Experimental Evaluation

varying  $2^D$ -tree threshold

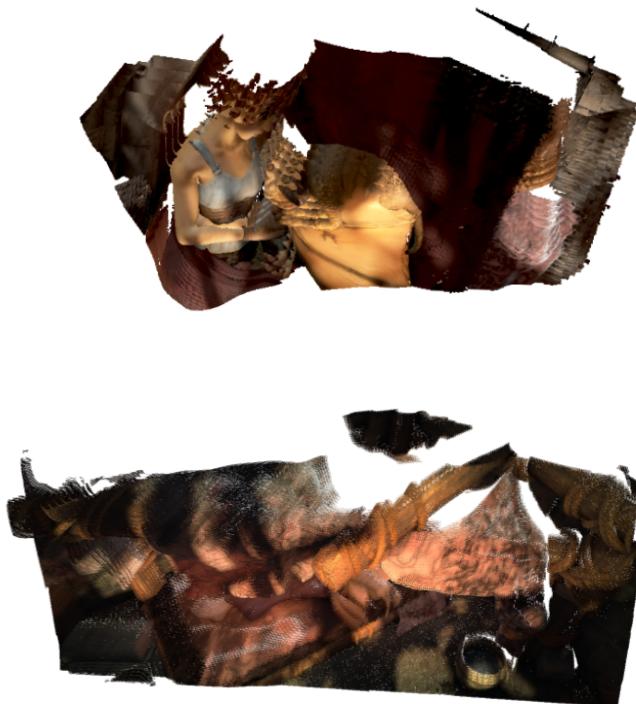


runtime vs accuracy

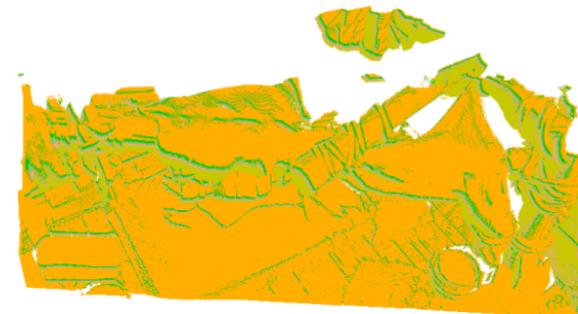
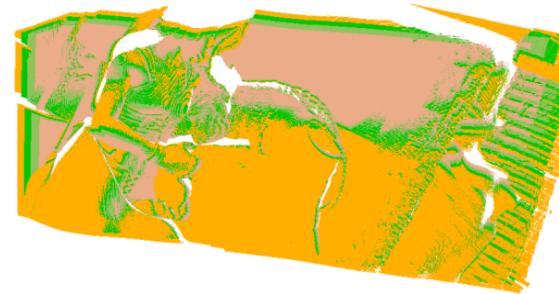


## Experimental Evaluation (SINTEL)

Dataset: D. J. Butler *et al.*, ECCV, 2012.



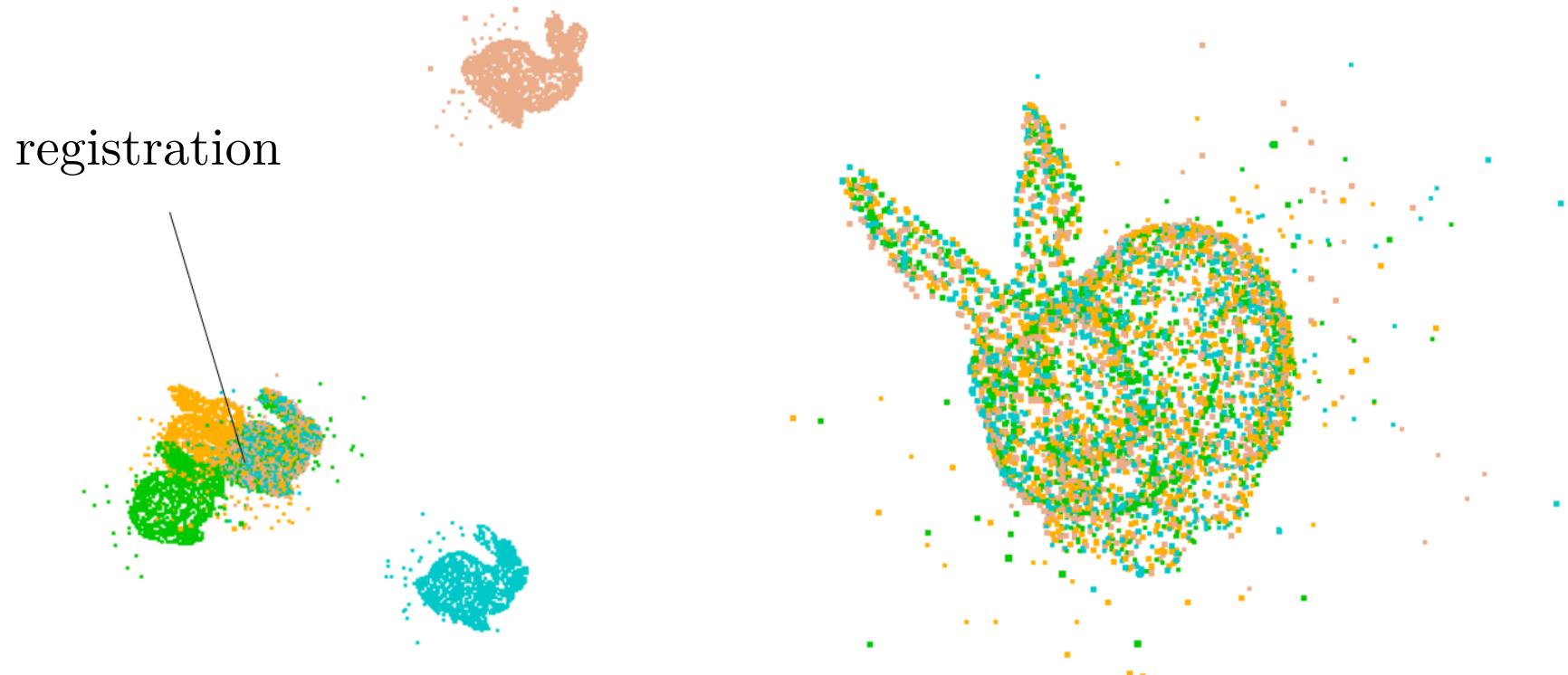
RGB-D stack

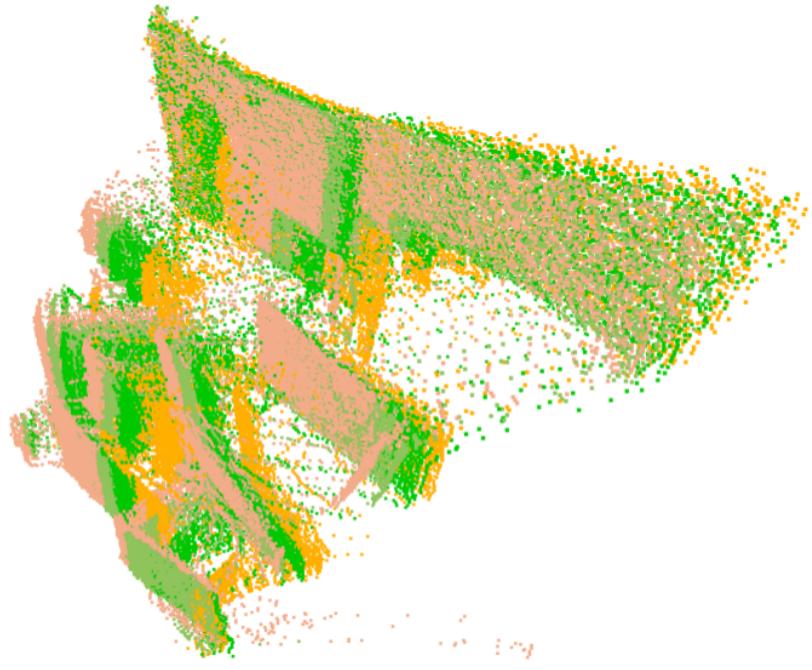


registrations

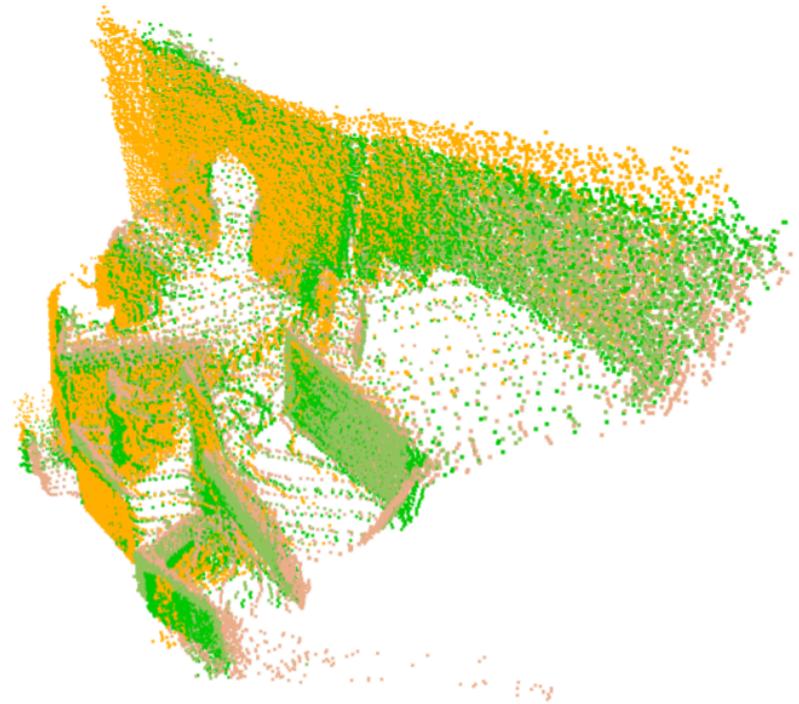


# Experimental Evaluation

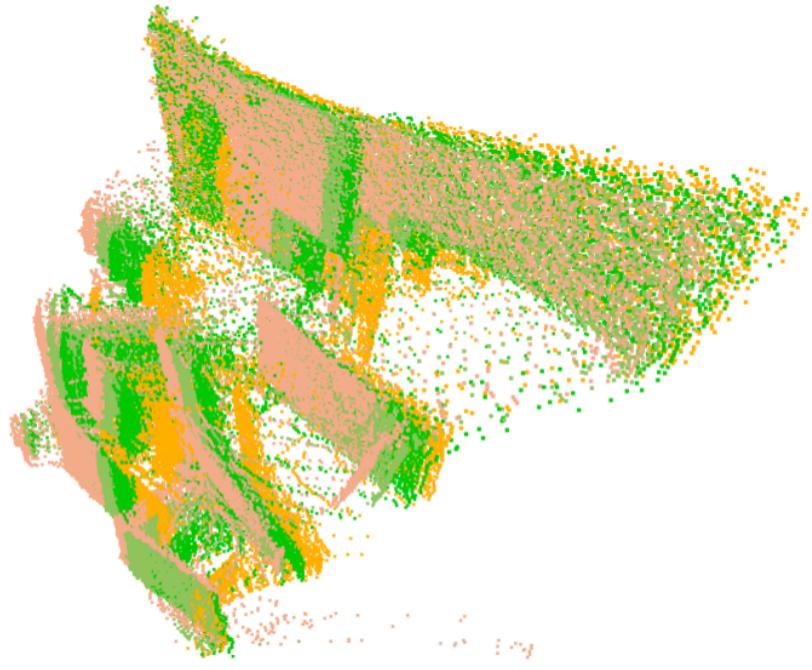


Experimental Evaluation (Depth Maps)<sup>26</sup>

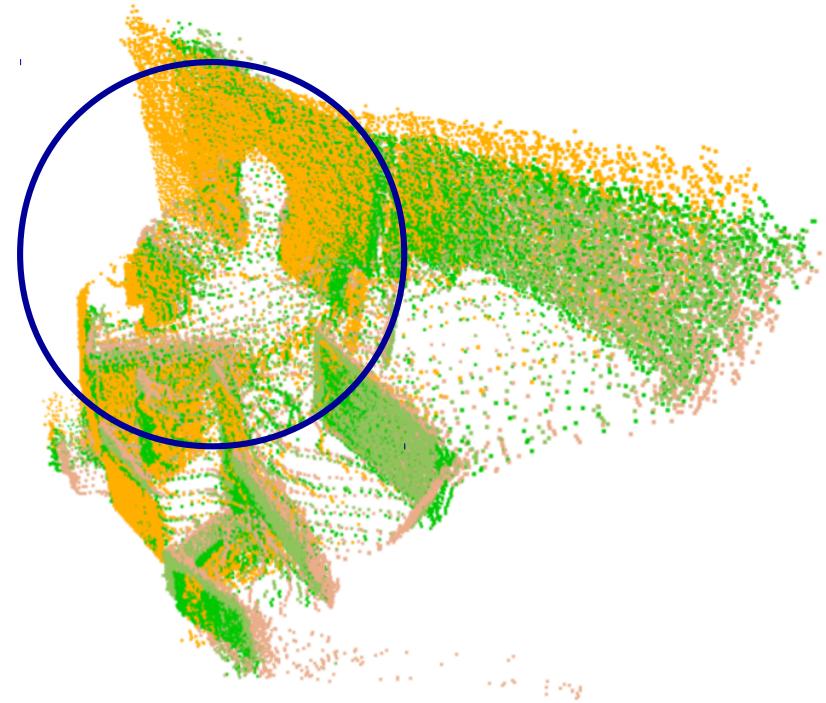
initialisation



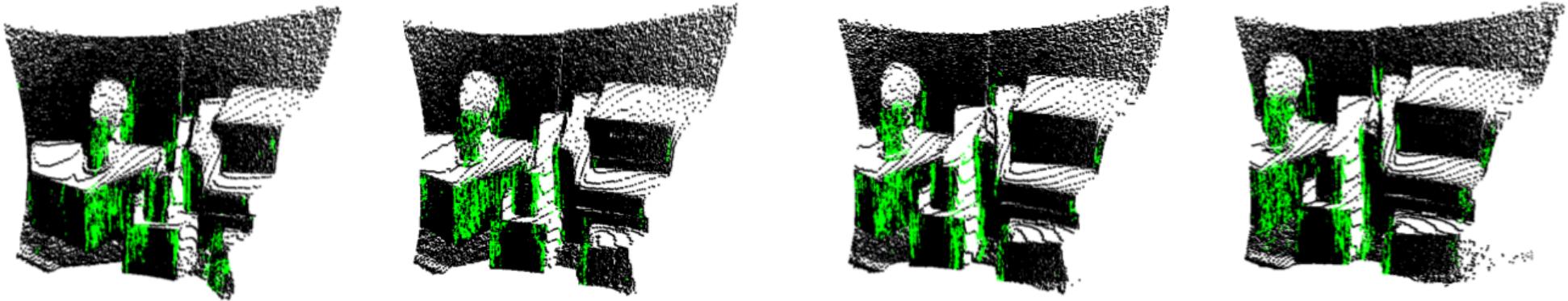
registration

Experimental Evaluation (Depth Maps)<sup>26</sup>

initialisation



registration



extracted shape signature induced by the  $2^D$ -tree (in green)

# Conclusions

- + The first gravitational method for multi-body point set alignment
- + All point sets are handled on par
- + Uses  $2^D$ -tree for the acceleration of point interactions
- + Can align large point sets in a globally multiply-linked manner
- + Robust to large noise ratios and varying point sampling densities
- + Achieves more accurate results compared to several pairwise methods and can align large point sets without subsampling
- + Boundary conditions can be mapped to masses (*e.g.*, prior matches)

# Thank You





8th International Conference on

# 3D Vision

<http://3dv2020.dgcv.nii.ac.jp/>

Thank You